



CONSULTANT/IC ROSTER	Roster 17-18 (004)
DATE OF ISSUANCE	7 September 2017
DEADLINE FOR APPLICATIONS	15 September 2017
DUTY STATION	GSC/UNLB (Brindisi, Italy)
SECTION/UNIT	Central Services

***UNGSC seeks qualified applicants for short-term engagements as:
Motion Graphic Designer***

Candidates will only be contacted when a requirement arises. UN Personal History Form (P11 or PHP) of potential candidates will be stored in UNGSC Human Resources roster. Only candidates under consideration will be contacted for further assessment.

Please note that for established fixed-term positions advertised on GSC/UNLB website, it is necessary to submit a separate application, quoting relevant VA No. in order to be considered.

Terms of Reference (TOR)

DUTIES AND RESPONSIBILITIES

- Adding video and layered graphic elements to the projects.
- Create animation using both behaviors and key frames.
- Stabilize footage and isolate video elements off their background using a green screen keyer.
- Retime video effects.
- Move 2D layers in 3D space, build true 3D type, apply custom materials to that type, and add more dimension using lights and shadows.
- Video Compositing, video animation and modeling (also in 3D)
- Create and animate virtual cameras to fly through 3D space and enable realistic blurs with depth of field.
- Create templates for both Motion and Final Cut Pro.
- In conjunction with the director and production coordinator will help define and execute the on-screen experience.
- Create the core graphics suite (lower thirds, transitions, bumpers, on screen graphics, etc.) and/or other elements for the specific video project, ingesting them into the system and bring them up and down on-screen.
- Creating dynamic transitions
- Creating and using color palettes
- Working with particles to create depth
- Adding details with lighting
- Integrating audio in a project
- Animating and styling a map

MINIMUM QUALIFICATIONS AND SKILLS

Education: High school diploma or equivalent is required. University Degree or diploma in Visual Effects, Motion Graphics, Digital Cinematography, Digital Filmmaking or equivalent is desired.

Experience: Work experience in graphic design. A minimum of 10 animation and motion projects previously delivered is a requirement.

Language: English and French are the working languages of the United Nations Secretariat. For the post advertised, fluency in oral and written English is required.

Please note that only candidates under consideration will be required to show proof of experience.

The United Nations is an Equal Opportunity Employer. In an effort to improve the gender balance within the organization, female candidate are strongly encouraged to apply.

Interested candidates who possess the relevant qualifications and experience, are either EU nationals or possess the right to live and work in the EU and able to commence work on short notice in Brindisi, Italy, are invited to submit their UN Personal History Form (P.11) or UN Personal History Profile Form (PHP) BY EMAIL ONLY to: ungsc-hr@un.org quoting the Reference No. "Roster-17-18 (004)" in the subject line.

PLEASE INDICATE "Roster 17-18 (004)" IN THE SUBJECT LINE OF YOUR E-MAIL.

**APPLICATIONS MUST BE RECEIVED BY THE DEADLINE: 15 September 2017.
APPLICATIONS RECEIVED AFTER THE DEADLINE WILL NOT BE CONSIDERED.**